Rules for the projects developed under the QEducation

September 22, 2020

Unless explicitly specified otherwise, the following rules must be followed or satisfied for all projects developed under QEducation:

1. All projects belong to QWorld.
   a. Each contributor to a project is the owner of the part that he or she developed or prepared.
   b. Projects are governed by the QEducation department. The coordinators or the people appointed by the coordinators will be in charge of governmental issues. The governance of any project may be changed by the QBoard.
2. Any contributions to a project should be original.
   a. Each contributor should be aware of any third-party license or other restriction (including, but not limited to, related patents and trademarks) associated with the contribution.
3. All projects are developed under a repository (repo) designated by the QEducation department such as https://gitlab.com/qkitchen.
   a. Projects on the repo are initiated as private, and their developments can be kept public or private.
   b. The content of any project that is under development cannot be partially or fully transferred or copied outside the specified repo without the permission of the QEducation department.
   c. The released version(s) of the projects must be public.
4. All projects are open sourced. Unless specified otherwise:
   a. The text and figures are licensed under the Creative Commons Attribution 4.0 International Public License (CC-BY-4.0), available at https://creativecommons.org/licenses/by/4.0/legalcode.
   b. The code snippets in the notebooks are licensed under Apache License 2.0, available at http://www.apache.org/licenses/LICENSE-2.0.
5. The main logo to use is the logo of QWorld.
   a. The logo of other parties are determined by the project developers and the QEducation department. The ultimate decision is made by the QEducation department in case of conflict.
6. Any communication/agreement with the third parties related to the project is performed with the permission of the QEducation department.
7. In case some educational content is developed as the outcome of a project and the content is planned to use as a workshop material:

    a. The workshop and its details are designed together with the QEducation department.

    b. The first pilot workshop(s) are organized as internal events under QWorld before going for any public workshop together with the QEducation department.

    c. A guideline is prepared together with the QEducation department if it will be a series of workshops.

8. Any video recording prepared in scope of the project will be uploaded to the database designated by QEducation department.

    a. The default database for video uploads is QWorld's YouTube channel: https://www.youtube.com/qworld19

9. QWorld may apply/receive some grants, awards, donations, sponsorships or make agreement(s) based on the projects.

    a. Individuals including the contributors of the projects cannot receive or request any direct income.

    b. Any such income is managed by the QBoard.